Cabin Trip 2022

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Web Design Fundamentals

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**Introduction**

We were asked to make a website that’s useful for us but also challenges our skills. My friends and I were planning to do a cabin trip coming up in a couple weeks so I decided that this would be the best project plus it pushed me to actually plan things out and not continue in the dreaming stage of the trip. The audience for this website are my friends. For that reason I kept the language pretty informal because these are people I interact with personally and don’t need to present it professionally.

<https://myaevera.github.io/wdd130/wwr/personal-site/Home.html>

**Goals/Objectives**

With this website I hope to be able to communicate all the details about this trip. I have planned many things with friends, but nothing does elaborate with this many people before. I figured to ease the stress of the situation it would be easier to make a website with all of the information so that if people had questions, they could look at the website first and then text asking questions afterward. I made a clear introduction home page, a page talking about all the fun activities, then all the logistics. Making different pages allowed me to organize my thoughts and put them in the correct sections where I would want people to refer to them later.

**Design Process**

My design was very simple. I mostly went for a clean and chic design that I would like based on websites I had used before. I went onto Coolors.com to find a palette of colors I liked. I found one pretty fast that had colors that I mostly liked but not completely. I changed a couple colors and then ran with that palette. I have done photography in the past so my mind thinks in frames of three. That’s mainly how I organized my pages. My pages did eventually end up more simple than I had originally designed because of my lack of knowledge I had to remove a lot of features that if I had more time then I could figure it out.

**Conclusion**

I learned that designing a website takes a lot of time. Even the simplest ones are very intricate because code takes lots of time. I also learned that although data can be pushed out onto your website it could take a while to load. I also learned that I really enjoyed. I like building something from the beginning and seeing it through all the stages. It was satisfying seeing a blank canvas turn into something of my own creation. It was like painting but allowed for plenty of mistakes that no one would know about unless I told them. Overall, this experience taught me about patience and perseverance. Whether or not I become a web designer in the future I will carry the skills I’ve learned in this class for the rest of my life.